



Computing Topic Overview: Year 1 - Computer Science - Introduction to Animation

Previous linked learning	I think I already know...	I would like to find out...
<p>(Yr 1 Moving a Robot Plan a simple program Find more than one solution to a problem</p>		
Key Vocabulary		
<p>Scratch Jr command compare programming area joining program delete change instructions appropriate</p>	<p>Bee-Bot sprite programming block start background effect value design</p>	<p>By the end of this unit, you will be able to...</p> <ul style="list-style-type: none"> - choose a command for a given purpose - show that series of commands can be joined together - identify the effect of changing a value - explain that each sprite has its own instructions - design the parts of a project - use my algorithm to create a program <div data-bbox="1809 1118 2130 1385" style="text-align: right;"> </div>